

CS 696 Functional Programming and Design
Fall Semester, 2015
Doc 10 Functional, Exceptions, Multi-methods
Sep 29, 2015

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What is Functional Programming

Elements of Functional Programming

Pure Functions

Currying

First Class Functions

Memoization

Higher-Order Functions

Destructuring

Immutability

Collection Pipelines

Lazy Evaluation

List Compressions

Recursion

Raw Data + functions

Raw Data + functions

```
class Person {  
  private String firstName;  
  private String lastName;  
  private int age;  
}
```

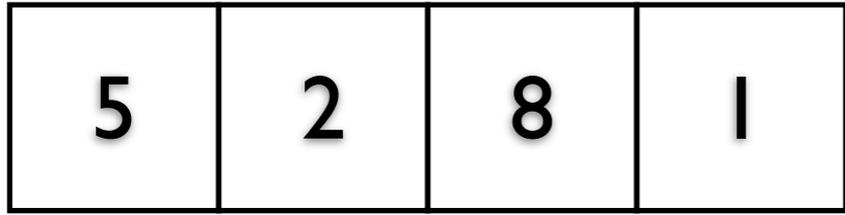
```
{:first-name "Roger"  
 :last-name "Whitney"  
 :age 21 }
```

filter (select), remove
map (fold)
reduce
transducers (Clojure 7)

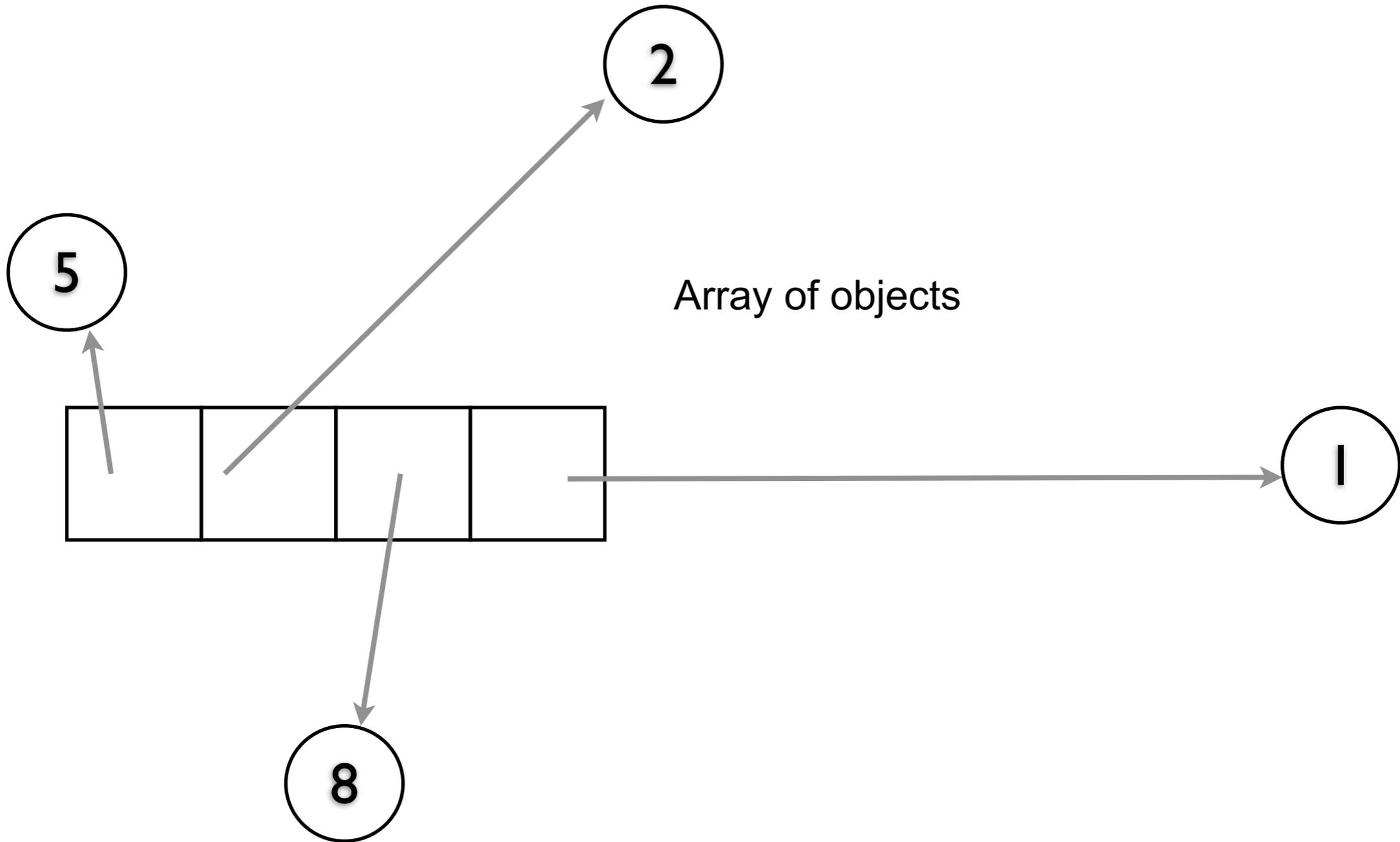
Cycles required to Fetch Data

Registers	~40 per core, sort of		0 cycles
L1	32KB per core	64B line	4 cycles
L2	256KB per core	64B line	11 cycles
L3	6MB	64B line	40-75 cycles
Main memory	8GB	4KB page	100-300 cycles

Locality of data helps keep data in same cache



Array of integers



Array of objects

Pure Functions

Functions with no side-effects

Only depend on arguments

Don't change state

```
class Foo {  
    int bar  
  
    public int notPure(int y) {  
        return bar + y  
    }  
  
    public void alsoNotPure(int y) {  
        bar = y  
    }  
}
```

Why important

Easier to

debug

test

understand program

OO makes code understandable by encapsulating moving parts.

FP makes code understandable by minimizing moving parts.

Michael Feathers

First Class Functions

Functions can be

Assigned to variables

Passed as arguments

Returned from functions

Why important

Flexibility

Generality

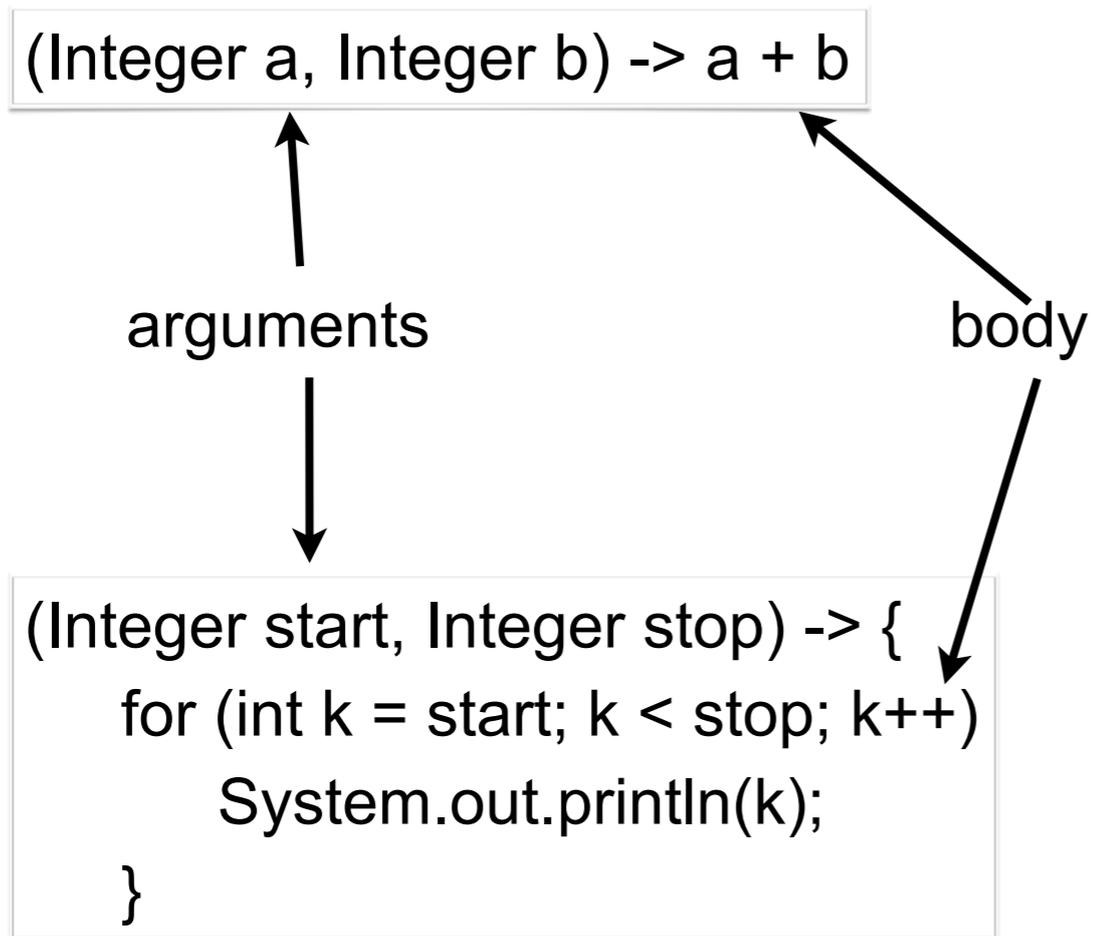
Anonymous functions

Lambdas

Closures

Java Lambda Expression

Anonymous Function



Short Version of Java Lambda Syntax

`(String text) -> text.length();`



`text -> text.length();`

`(Integer a, Integer b) -> a + b`



`(a, b) -> a + b`

Using Java Lambdas

```
Function<String,Integer> length = text -> text.length();  
int nameLength = length.apply("Roger Whitney");
```

```
BiFunction<Integer,Integer,Integer> adder = (a, b) -> a + b;  
int sum = adder.apply(1, 2);
```

OnClickListener Example

```
button.setOnClickListener(new View.OnClickListener() {  
    @Override  
    public void onClick(View source) {  
        makeToast();  
    }  
});
```

```
button.setOnClickListener( event -> makeToast());
```

Higher-Order Functions

Functions that operate on functions

map
reduce
filter
comp
partial
complement

Why important

Fewer details/
higher level logic

Concurrency

Java Stream methods

count()

distinct

filter

findAny

findFirst

flatMap

forEach

forEachOrdered

limit

map

max

min

nonMatch

reduce

sorted

Immutability

Data structures can not be modified

Like Java's Strings

OO makes code understandable by encapsulating moving parts.
FP makes code understandable by minimizing moving parts.

Michael Feathers

Why important

Concurrency

No need for private data

Easier to

debug

test

understand program

Java Immutability

Strings

`Collections.unmodifiableList(List<? extends T> list)`

`Collections.unmodifiableMap(Map<? extends K,? extends V> m)`

`Collections.unmodifiableSet(Set<? extends T> s)`

`Collections.unmodifiableSortedMap(SortedMap<K,? extends V> m)`

`Collections.unmodifiableSortedSet(SortedSet<T> s)`

Lazy Evaluation

Operations & functions evaluated

When used

Not when called

Why important

Simplifies logic

Java Lazy Evaluation

```
String[] words = {"a", "ab", "abc", "abcd", "bat"};
List<String> wordList = Arrays.asList(words);
List<String> longWords
longWords = wordList.stream()
                .filter( s -> s.length() >
2)
                .filter( s -> s.charAt(0)
== 'a')
                .map( s ->
s.toUpperCase())
                .collect(Collectors.toList());
System.out.println(longWords);
```

Only One pass of List
to do all operations

Recursion

```
function factorial(n)
  if n = 1 return 1
  return n * factorial(n-1)
```

Why important

Powerful tool

Tail recursion/Tail Call Optimization

When last statement is just the recursion
Compiler can convert recursion into loop

Currying

```
function add(int x, int y) {  
    return x + y;  
}
```

```
addTen = add(10);
```

```
addTen(3) //returns 13
```

Why important

Memoization

Cache value of functions

Why important

```
memoize(factorial)
```

Performance

```
factorial(1000) //1000 recursive calls
```

```
factorial(1001) // 1 recursive call
```

Collection Pipelines

```
String[] words = {"a", "ab", "abc", "abcd", "bat"};
List<String> wordList = Arrays.asList(words);
List<String> longWords;
longWords = wordList.stream()
    .filter( s -> s.length() > 2)
    .filter( s -> s.charAt(0) == 'a')
    .map( s -> s.toUpperCase())
    .collect(Collectors.toList());
```

Why important

Higher level logic

Concurrency

```
(->> ["a", "ab", "abc", "abcd", "bat"]
  (filter #(< 2 (count %)))
  (filter #(= \a (first %)))
  (map clojure.string/upper-case))
```

Some Java

Accessing Static Methods & Fields

Static Fields

Class/fieldName

Math/PI

Float/MAX_VALUE

Static Methods

(Class/methodName arg1 arg2 ...)

(Double/parseDouble "3.14159")

(Integer/toBinaryString 3)

Accessing Java instance methods

`(.instanceMethod object arg1 ...)`

`(.toUpperCase "cat")`

`(.isEmpty [1 2 3])`

`(.size [1 2 3])`

`(.get [1 2 3] 1)`

Examples

```
(defn decimal-to-hex [x]
  (-> x
    Integer/parseInt
    (Integer/toString 16)
    .toUpperCase))
```

```
(def iterator [1 2 3])
(while (next iterator)
  (print (.next iterator)))
```



Exceptions

```
(defn as-int  
  [s]  
  (try  
    (Integer/parseInt s)  
    (catch NumberFormatException e  
      (.printStackTrace e))  
    (finally  
      (println "Attempted to parse as integer: " s))))
```

Raising an Exception

```
(throw (IllegalStateException. "I don't know what to do!"))
```

Common Exceptions

`java.lang.IllegalArgumentException`

`java.lang.UnsupportedOperationException`

`java.lang.IllegalStateException`

`java.io.IOException`

Text claims that these handle 90% of cases where you need exceptions

When to Use Exceptions?

Googles answer:

Exceptions should be used for situation where a certain method or function could not execute normally.

Does this mean nil nodes in a tree?

Multimethods

Example

```
(defmulti even-odd even?)
```

```
(defmethod even-odd true  
  [n]  
  (str n " is even"))
```

```
(defmethod even-odd false  
  [n]  
  (str n " is odd"))
```

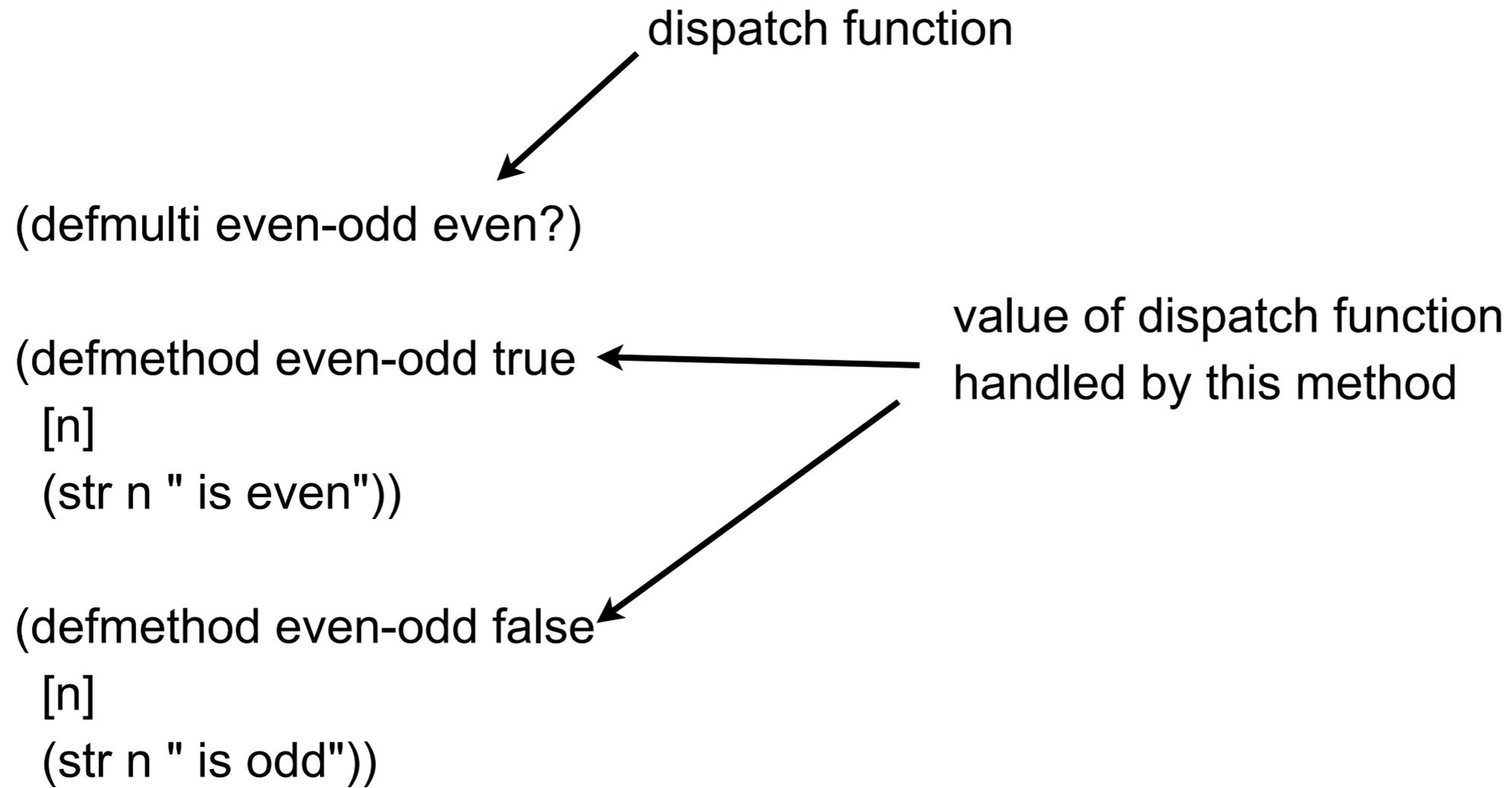
```
(even-odd 5)
```

5 is odd

```
(even-odd 4)
```

4 is even

Example



Default values

```
(defmulti fibonacci identity)
```

```
(defmethod fibonacci 0  
  [n]  
  0)
```

```
(defmethod fibonacci 1  
  [n]  
  1)
```

```
(defmethod fibonacci :default  
  [n]  
  (+ (fibonacci (dec n)) (fibonacci (- n 2))))
```

(fibonacci 1)	1
---------------	---

(fibonacci 10)	55
----------------	----

Dispatch Function can be any function

(defmulti types class)

(types "ca")

"it is a string"

(types 12)

"it is a Long"

(defmethod types java.lang.String

(types 12.3)

"Don't know"

[x]

"it is a string")

(defmethod types java.lang.Long

[x]

"it is a Long")

(defmethod types :default

[x]

"Don't know")

Multiple Arguments

```
(defmulti by-size (fn [a b] (size a)))
```

```
(defmethod by-size :small  
  [x y]  
  "small")
```

```
(defmethod by-size :small  
  [x y]  
  "small")
```

```
(defmethod by-size :medium  
  [x y]  
  "medium")
```

```
(defmethod by-size :default  
  [x y]  
  "large & other")
```

```
(defn size  
  [x]  
  (cond  
    (< x 5) :small  
    (< x 20) :medium  
    (< x 100) :large))
```

```
(by-size 2 20)
```

```
"small"
```

```
(by-size 10 20)
```

```
"medium"
```

Vectors as Match

```
(defmulti by-size (fn [a b] [(size a) (size b)]))
```

```
(by-size 2 90) "small-large"
```

```
(by-size 10 20) "other"
```

```
(defmethod by-size [:small :small]
```

```
  [x y]
```

```
  "small-small")
```

```
(defmethod by-size [:small :large]
```

```
  [x y]
```

```
  "small-large")
```

```
(defmethod by-size [:medium :medium]
```

```
  [x y]
```

```
  "medium-medium")
```

```
(defmethod by-size :default
```

```
  [x y]
```

```
  "other")
```

Warning about defmulti

defmulti is define once

If you need to modify your defmulti need to remove it from the bindings

In previous example used

```
(ns-unmap *ns* 'by-size)
```

One Last Example

```
(defmulti by-children (fn [[a c b]] [(nil? b) (nil? c)]))
```

```
(defmethod by-children [true true]  
  [x]  
  "no children")
```

```
(defmethod by-children [true false]  
  [x]  
  "right child")
```

```
(defmethod by-children [false true]  
  [x]  
  "left children")
```

```
(defmethod by-children [false false]  
  [x]  
  "both children")
```

```
(by-children [1 4 nil]) "right child"  
(by-children [1 nil nil]) "no children"
```

Open-Closed Principle

"software entities (classes, modules, functions, etc.) should be open for extension, but closed for modification"

Wikipedia