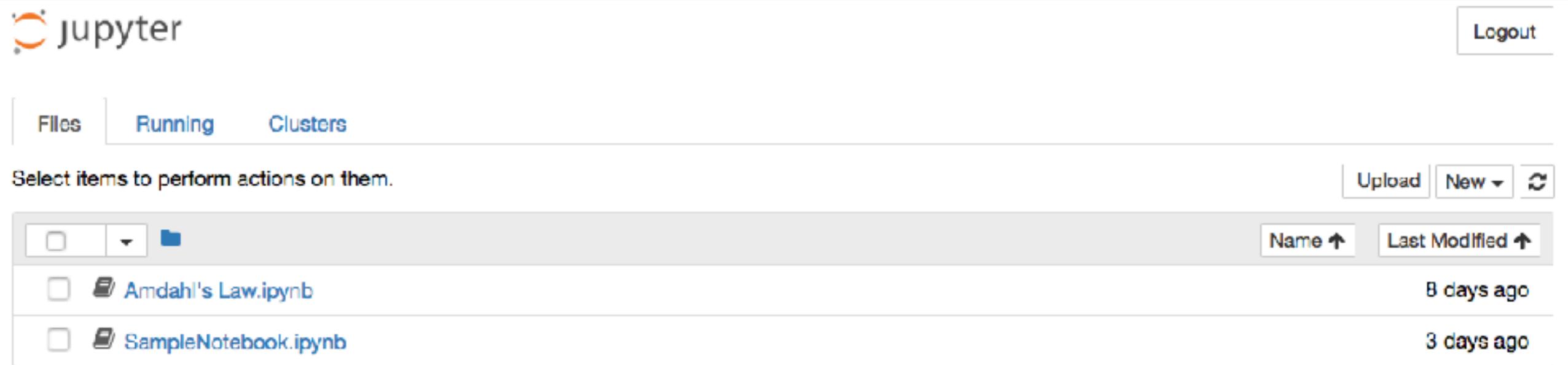


CS 696 Intro to Big Data: Tools and Methods
Fall Semester, 2017
Doc 3 Scala
Aug 30, 2017

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Jupyter Notebooks



The screenshot shows the Jupyter Notebook interface. At the top, there's a navigation bar with a logo on the left and a "Logout" button on the right. Below the navigation bar, there are three tabs: "Files" (selected), "Running", and "Clusters". A message "Select items to perform actions on them." is displayed above the file list. On the right side of the file list, there are buttons for "Upload", "New", and a refresh icon. The file list itself shows two files: "Amdahl's Law.ipynb" (modified 8 days ago) and "SampleNotebook.ipynb" (modified 3 days ago). There are checkboxes and a folder icon at the top of the list, and sorting options for "Name" and "Last Modified".

	Name	Last Modified
<input type="checkbox"/>	Amdahl's Law.ipynb	8 days ago
<input type="checkbox"/>	SampleNotebook.ipynb	3 days ago

Mix Text and Code

Can execute code

<http://jupyter.org/documentation.html>

The screenshot shows the Jupyter documentation homepage. At the top, there is a navigation bar with links for "Install", "About", "Community", and "Documentation". A large arrow points down from the URL at the top left to the "Documentation" link in the nav bar. Below the nav bar is a dark grey header with the word "Documentation" in white. Underneath it, a sub-header reads "Browse documentation for everything in the Jupyter universe". The main content area is organized into several sections:

- Jupyter Interfaces**: Shows a snippet of code starting with "In [1]:".
- Kernels**: Shows a list of kernels: IPython, IRkernel, and Julia. There is also a link for "Community maintained kernels". Two arrows point to this section from the left.
- JupyterLab**: Shows the word "lab" in a large orange font.
- Deployment**: Shows a network graph icon.
- JupyterHub**: Shows an orange four-pointed arrow icon.



SageMath	Jupyter 4	Any	many	
pari_jupyter	Jupyter 4	2.8	Cython	
IFSharp	IPython 2.0	F#		Features
gopherlab	Jupyter 4.1, JupyterLab	Go >= 1.6	ZeroMQ (4.x)	examples
Gophernotes	Jupyter 4	Go >= 1.4	zeromq 2.2.x	examples
lGo		Go >= 1.4		
lScala		Scala		
Jupyter-scala	IPython>=3.0	Scala>=2.10		example
lErlang	IPython 2.3	Erlang	rebar	

Torch 7

Scala - Command Line



A screenshot of an IDE interface. At the top, there's a menu bar with items like File, Edit, View, Insert, Tools, Options, Help, and Scala. Below the menu is a toolbar with various icons. The main area has a dark background. On the left, there's a "Project" view showing a file tree for a project named "SampleSBT [samplesbt]". The tree includes "Project Files", "Problems", "build.sbt", ".idea", "project [samplesbt-build]", "sources root", "src", "main", "scala", and "test". In the center, there's a Scala REPL window with the following text:

```
[Al pro 13->scala
Welcome to Scala 2.11.8 (Java HotSpot(TM) 64-Bit Server VM, Java 1.8.0_131).
Type in expressions for evaluation. Or try :help.

[scala> 1 + 2
res0: Int = 3
scala> ]
```

:help

:load

Tab Completion

Scala & IntelliJ

IntelliJ

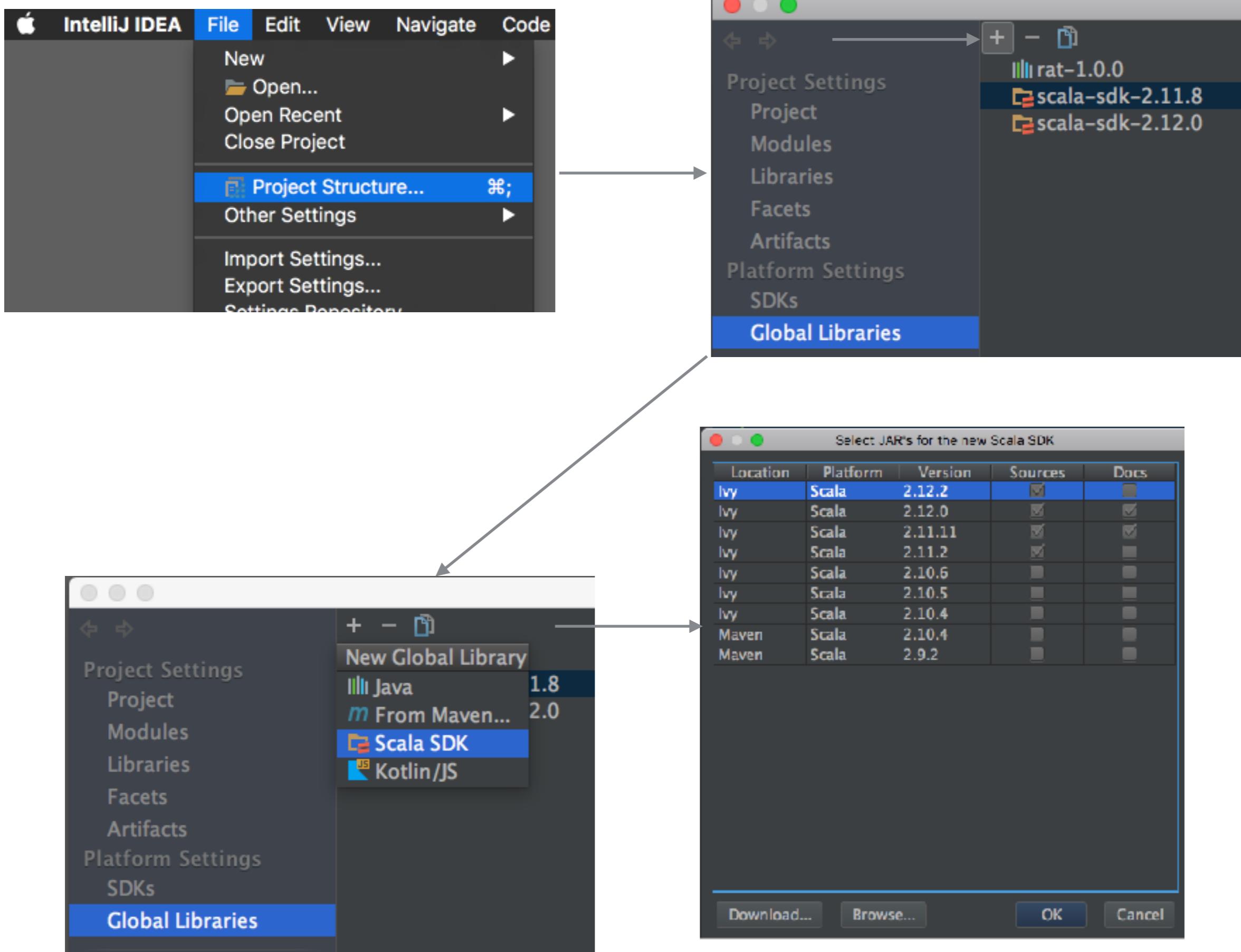
<https://www.jetbrains.com/idea/>

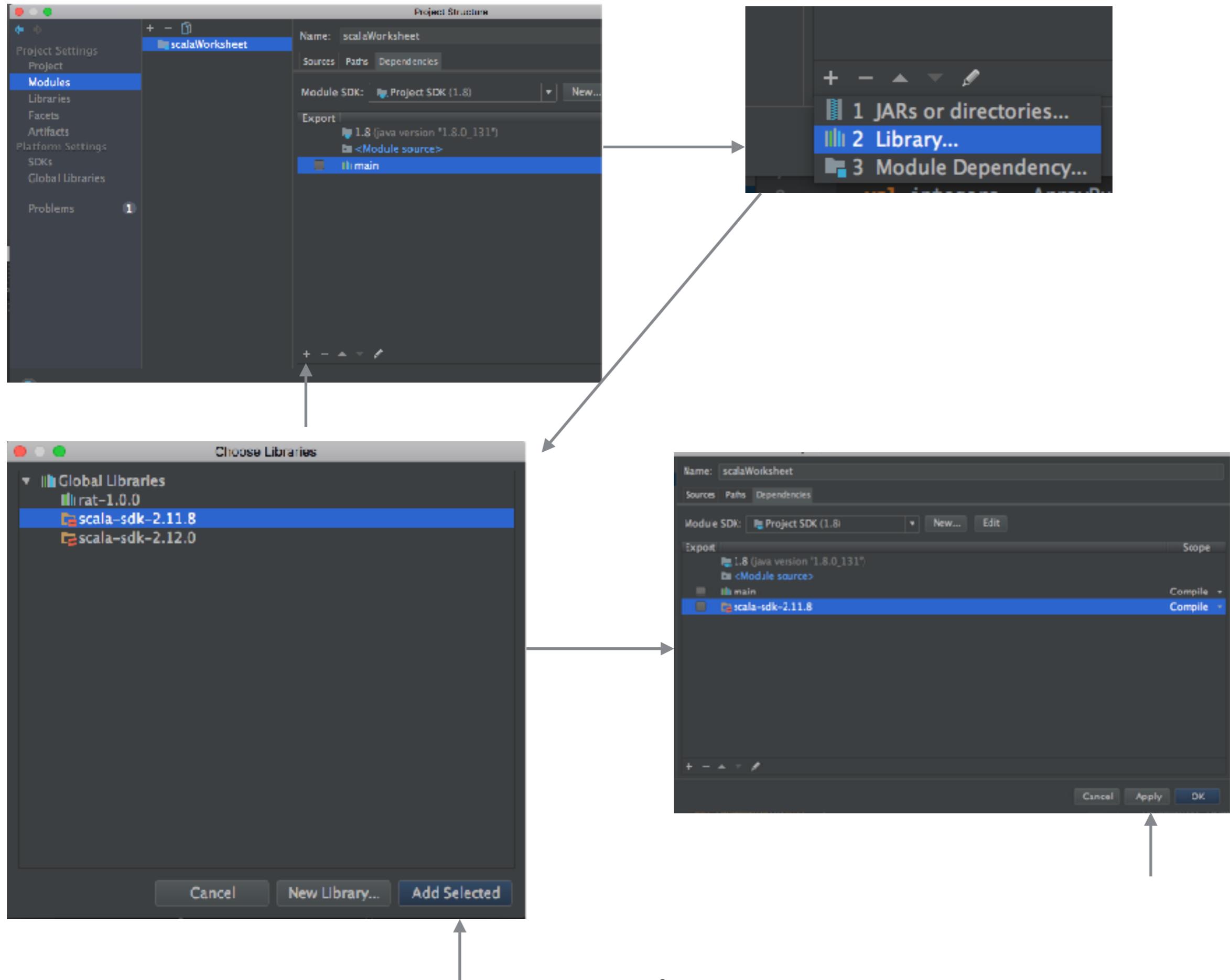
IntelliJ Plugin

<https://www.jetbrains.com/help/idea/enabling-and-disabling-plugins.html>

Starting Scala Project

<https://www.jetbrains.com/help/idea/creating-and-running-your-scala-application.html>





Functional Programming

Use functions to compute values

No side-effect allowed

Functions are values

Immutable data structures

Higher order functions
map, reduce, filter

Hadoop

Distributed file system (DFS)
map & reduce

Spark

Hadoop DFS
map, reduce, filter + lot more

You have to be able to solve problems using map & reduce

Scala

<http://www.scala-lang.org/>

Current Version 2.12.2

Functional Programming

Object-Oriented Programming

Scripting

Really strongly typed

Implicit types

Interpreter & compiler

Runs on top of Java

Compiles to Java byte code

Scala can call Java code

Java can call Scala code

Scala & Spark

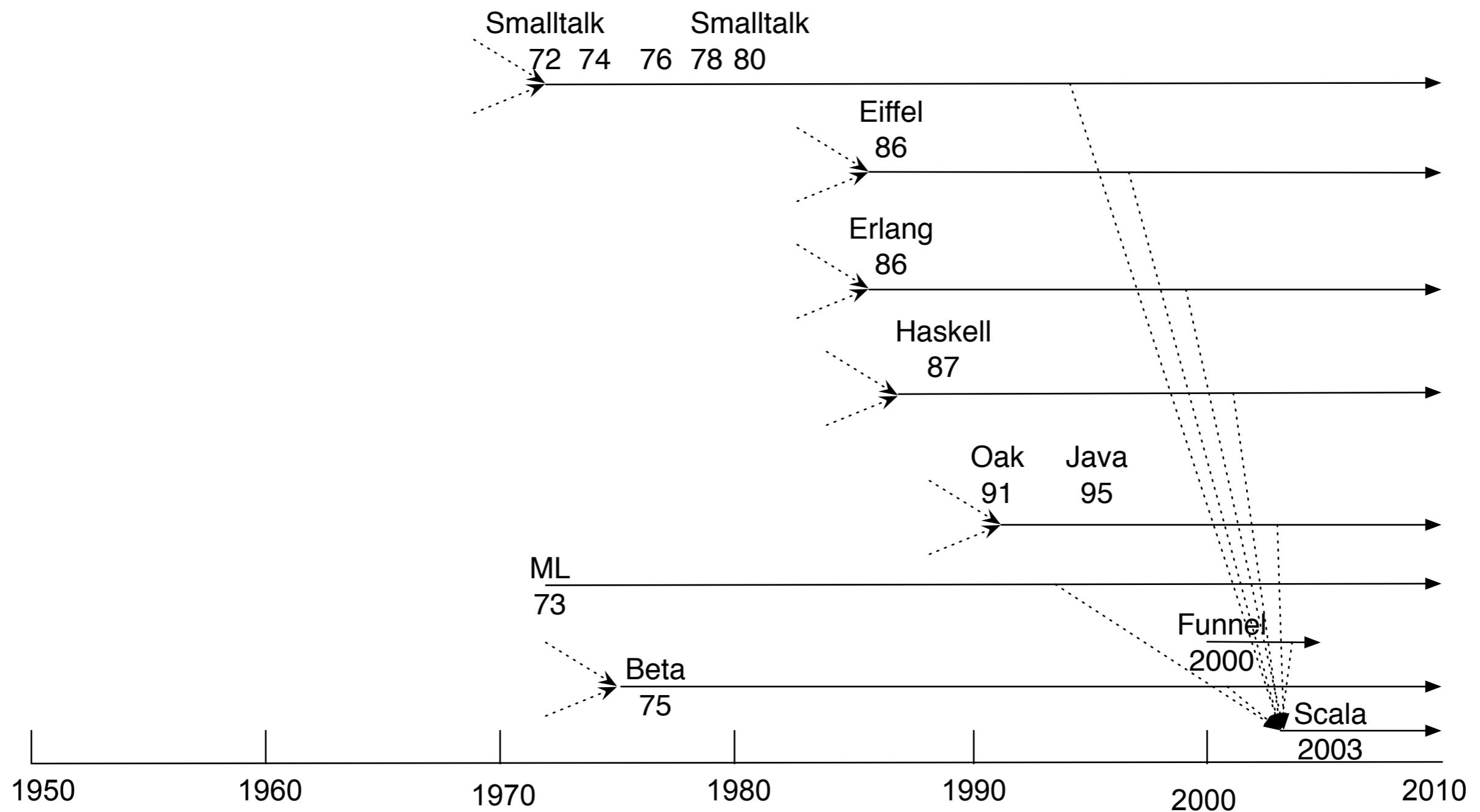
Scala 2.12.x supports uses Java 8 lambdas

Spark

Does not work with Scala 2.12

Use Scala 2.11

Scala Influences



Basic Types

Boolean

Byte

Char

Double

Float

Int

Long

Short

String

range is same as Java's types

Symbol

BigInt (java.math.BigInteger)

BigDecimal (java.math.BigDecimal)

Literals

```
val hex = 0x5
```

```
val oct = 035
```

```
val decimal = 35
```

```
val long = 35L
```

```
var double = 3.5
```

```
double = 1.23e2
```

```
val float = 1.234F
```

```
val char = 'Q'
```

```
val unicode = '\u0044'
```

```
val boolean = true
```

```
val string = "Hi mom"
```

```
val symbol = 'whatIsThis
```

Implicit Conversions

```
scala> var y: Int = 'c'  
y: Int = 99
```

```
scala> var w:Char = 123  
w: Char = {
```

```
scala> var x: Long = 23  
x: Long = 23
```

```
scala> var w:Char = 123L  
<console>:4: error: type mismatch;  
found  : Long(123L)  
required: Char  
           var w:Char = 123L  
                   ^
```

```
scala> var x: Int = 23L  
<console>:4: error: type mismatch;  
found  : Long(23L)  
required: Int  
           var x: Int = 23L  
                   ^
```

Double & RichDouble

Implicit conversion from Double -> RichDouble

So can call RichDouble methods on Double

RichDouble methods are not shown in autocomplete list

```
val x = 2.3
```

```
x.getClass()  
x.byteValue()
```

Same with Int, Float etc

Type Inference

```
val a: String = "cat"
```

```
val b = "cat"      // Type inference
```

```
val c: Int = 5 * 2
```

```
val d = 5 * 2
```

```
val e = 10.2
```

val, var

```
val x = 5 * 2      // Type inference  
x = 2            // Error val is read only
```

```
var y = 10.2  
y = 3.4
```

```
var z: Double = y * x  
z.toInt          //Base types are objects
```

Any

```
var x: Any = 5
```

```
x = "cat"
```

```
x = 1.23
```

```
x = true
```

```
x = 'c'
```

```
var y: Int = 5
```

```
y = "cat"    //Compile error
```

Ranges

val x = 10

x.to(14) Range 10 to 14

x to(14)

x to 14

x.to(16,2) Range 10 to 16 by 2

x to 16 by 2

'a' to 'n' NumericRange a to n

for (k <- 1 to 7 by 2)

println(k)

1

3

5

7

Imports & Blocks

```
val x = 10
val x0 = 5
val y = 6
val y0 = 5
import scala.math.sqrt          import scala.math._
```

```
val distance = {
    val dx = x - x0;
    val dy = y - y0;
    sqrt(dx * dx + dy * dy)
}
```

If

var x = 10

x: Int = 10

val first = if (x>0) 1 else -1

first: Int = 1

val second = if (x>0) 1 else "false"

second: Any = 1

x = -2

val third = if (x>0) 1

third: AnyVal = ()

val fourth = if (x<0) 1

fourth: AnyVal = 1

String Interpolation

```
val name = "Sam"  
val age = 21
```

```
val hello = f"Hello $name, in 6 months you will be ${age + 0.5}%2.1f years old"
```

```
print(hello)
```

Hello Sam, in 6 months you will be 21.5 years old

```
val noF = "Hello $name, in 6 months you will be ${age + 0.5}%2.1f years old"
```

```
print(noF)
```

"Hello \$name, in 6 months you will be \${age + 0.5}%2.1f years old"

Loops

```
for (k <- 1 to 3)
  print(k)
```

```
for (k <- 1.to(3))
  print(k)
```

```
var sum = 0
for (ch <- "ab")
  sum += ch
```

```
sum      195
```

```
'a'.toInt + 'b'.toInt  195
```

```
for (j <- 1 to 3; k <- 1 to 3 if j < k)
  println(j, k)
```

(1,2)

(1,3)

(2,3)

```
for (j <- 1 to 3; k <- 1 to 3 if j < k)
  println(f"j $j k $k")
```

j 1 k 2

j 1 k 3

j 2 k 3

Loops

```
for (j <- 1 to 3; squared = j*j; k <- 1 to squared if k % 2 == 0 )  
  println(f"j $j k $k")
```

```
for (j <- 1 to 3;  
     squared = j*j;  
     k <- 1 to squared if k % 2 == 0 )  
  println(f"j $j k $k")
```

j 2 k 2
j 2 k 4
j 3 k 2
j 3 k 4
j 3 k 6
j 3 k 8

Yield

```
for (j <- 1 to 4 )  
    yield j + 2
```

```
val x = for (j <- 1 to 4 ) yield j + 2           Vector(3, 4, 5, 6)
```

Functions

```
def fahrenheitToCelcius(f: Float): Float = {           //Parameters are all val  
  (5* (f-32))/9  
}
```

```
def fahrenheitToCelcius(f: Float) = {                  // Type inference on return type  
  (5 * (f-32))/9  
}
```

Special Syntax for One argument

```
def next(x: Int) = {x + 1}  
val a = next(1)  
val b = next { 1 }
```

```
val data = Array(1,2,3,4,5)  
data.contains(2)  
data. contains(2)  
data. contains (2)  
data contains (2)  
data contains 2  
data.contains{ 2 }  
data . contains{ 2 }  
data contains{ 2 }  
data contains { 2 }
```

Why the Multiple Syntax?

ScalaTest FlatSpec example

```
class ExampleSpec extends FlatSpec with Matchers {
```

```
  "A Stack" should "pop values in last-in-first-out order" in {
```

```
    val stack = new Stack[Int]
```

```
    stack.push(1)
```

```
    stack.push(2)
```

```
    stack.pop() should be (2)
```

```
    stack.pop() should be (1)
```

```
}
```

```
}
```

Why the Multiple Syntax?

"A Stack" should "pop values in last-in-first-out order" in { ... }



"A Stack".should("pop values in last-in-first-out order").in(...)

Why the Multiple Syntax?

```
"A Stack".should("pop values in last-in-first-out order").in(  
    val stack = new Stack[Int]  
    stack.push(1)  
    stack.push(2)  
    stack.pop() should be (2)  
    stack.pop() should be (1)  
)
```

```
"A Stack".should("pop values in last-in-first-out order").in {  
    val stack = new Stack[Int]  
    stack.push(1)  
    stack.push(2)  
    stack.pop() should be (2)  
    stack.pop() should be (1)  
}
```

Nesting Functions

```
def average(items: List[Int]) = {  
    def sum(items: List[Int]) = {  
        var sum = 0  
        for (item <- items)  
            sum += item  
        sum  
    }  
  
    if (items.length == 0)  
        throw new RuntimeException( "empty list")  
    sum(items)/items.length  
}
```

Returning Functions

```
def addN(n:Int):(Int => Int) = {  
    def adder(k:Int):Int = {  
        k + n  
    }  
    adder  
}
```

```
val add5 = addN(5)  
val add2 = addN(2)
```

```
add5(3)          // 8  
add2(3)          // 5
```

Anonymous Functions

```
var next = (x: Int) => x + 1
```

```
val previous = (x: Int) => x - 1
```

```
next(4)
```

```
previous(3)
```

```
next = x => x + 2
```

```
next(4)
```

```
def example(test: (Int => Int)) {  
    println( test(4))  
}
```

```
example (previous)
```

```
example (next)
```

Anonymous Functions & Types

```
var next = (x: Int) => x + 1
```

```
next = x => x + 2
```

```
var badNext = x => x + 2      // Compile Error
```

```
var okNext1:(Int => Int) = (x) => x + 1
```

```
var okNext2 = (x:Int) => x + 1
```

```
var okNext3:(Int => Int) = x => x + 1
```

```
var okNext4:(Int => Int) = _ + 1
```

Using Type Inference

```
def addN(n:Int):(Int => Int) = {      ←→      def addN(n:Int):(Int => Int) = {  
    def adder(k:Int):Int = {  
        k + n  
    }  
    adder  
}
```