

CS 580 Client-Server Programming  
Spring Semester, 2007  
Doc 19 XML, SOAP  
April 19, 2007

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# Computers changed how to produce

Books

Manuals

Forms

Presentations

# How to represent a document?

Imbed commands or tags in the text

What should the commands do?

Format output

```
<bold><center>See the cat run</center></bold>
```

Structure the document

```
<ChapterHeader>See the cat run</ChapterHeader>
```

# <header>Short History of Tags</header>

GenCode

Late 1960s

Used descriptive content tags (commands)

Generalized Markup Language (GML)

Developed by IBM

Standard Generalized Markup Language (SGML)

1983 ANSI Standard

System for developing tags for documents

Used to create books, manuals, forms, etc

Widely used by IBM, IRS, DOD etc.

Not well known in computer industry

# HTML

Markup language for WWW

Wide spread use

Fixed set of tags

Some tags are presentational

`<CENTER> <B>`

Web Browsers permit poorly formed HTML

```
<A NAME="WhichOne"></a>
```

```
<b><center>Hello World</b></CENTER><Br>
```

```
<A NAME="WhichOne"></A>
```

These problems with HTML restrict Web functionality

# XML

XML creators wanted

- Flexibility of SGML

- Simplicity of HTML

Key differences from HTML

- Presentation is separate from document description

- Error Checking

- Unambiguous Structure

# XML is about

Document structure

Describing data

```
<?xml version="1.0" ?>
<CATALOG>
  <CD>
    <TITLE>Empire Burlesque</TITLE>
    <ARTIST>Bob Dylan</ARTIST>
    <COUNTRY>USA</COUNTRY>
    <COMPANY>Columbia</COMPANY>
    <PRICE>10.90</PRICE>
    <YEAR>1985</YEAR>
  </CD>
  <CD>
    <TITLE>Hide your heart</TITLE>
    <ARTIST>Bonnie Tyler</ARTIST>
    <COUNTRY>UK</COUNTRY>
    <COMPANY>CBS Records</COMPANY>
    <PRICE>9.90</PRICE>
    <YEAR>1988</YEAR>
  </CD>
</CATALOG>
```

# Parts of The XML Universe

## Basic Syntax

XML 1.0 spec, XML 1.1

XLinks

Namespaces

## Markup Languages

XHTML

MathML

SMIL

VoiceXML

## Data Addressing & Query

XPath

XPointer

XML Query Language (XQL)

## Document Modeling

Document Type Definitions (DTDs)

XML Schema

## Presentation and Transformation

XML Stylesheet Language (XSL)

XSL Transformation Language (XSLT)

Cascading Style Sheets (CSS)

Extensible Stylesheet Language for Formatting Objects (XSL-FO)



# Levels of XML

## Well-formed

XML document that satisfies basic XML structure

## Valid

XML document that is well-formed and  
Specifies which tags are legal

A Document Type Definition (DTD) is use to specify

Legal tags

Correct tag nesting

# Well-Formed XML Documents

Optional Prolog  
Root Element

```
<?xml version="1.0" ?>  
<!-- A comment -->  
<greetings>  
    Hello World!  
</greetings>
```

```
<?xml version="1.0" encoding='iso-8859-1' standalone=no ?>  
<!-- A comment -->  
<facts>  
    <statement>We know 5 &lt; 10</statement>  
    <statement><![CDATA[We know 5 <10]]></statement>  
</facts>
```

# Valid XML Documents

XML document that is well-formed and  
Specifies which tags are legal

A Document Type Definition (DTD) is use to specify  
Legal tags  
Correct tag nesting

```
<?xml version="1.0" ?>
<!DOCTYPE greetings [
    <!ELEMENT greetings ( from, to, message, date?)>
    <!ELEMENT from ( name )>
    <!ELEMENT to ( name )>
    <!ELEMENT message ( #PCDATA )>
    <!ELEMENT date ( #PCDATA )>
    <!ELEMENT name ( #PCDATA )>
]>
<greetings>
    <from><name>Roger</name></from>
    <to><name>World</name></to>
    <message>Hi</message>
</greetings>
```

# XML Namespaces

An XML namespace is a group of Elements & Attributes

XML namespaces allows mixing of elements from different DTDs

```
<?xml version="1.0" ?>
<whitney:greetings xmlns:whitney="http://www.eli.sdsu"
    xmlns:godot="http://www.waiting.com">
  <whitney:from>
    <godot:firstname>Roger</godot:firstName>
  </whitney:from>
  <whitney:to>
    <godot:firstname>John</godot:firstName>
  </whitney:to>
  <whitney:message>Hi</whitney:message>
</whitney:greetings>
```

# Schemas

A way to define XML documents

Allow element content to have a type

Allow element content to be restricted

## Sample Schema parts

```
<datatype name="Price">  
  <scalar datatype="float" decimals="2"/>  
</datatype>
```

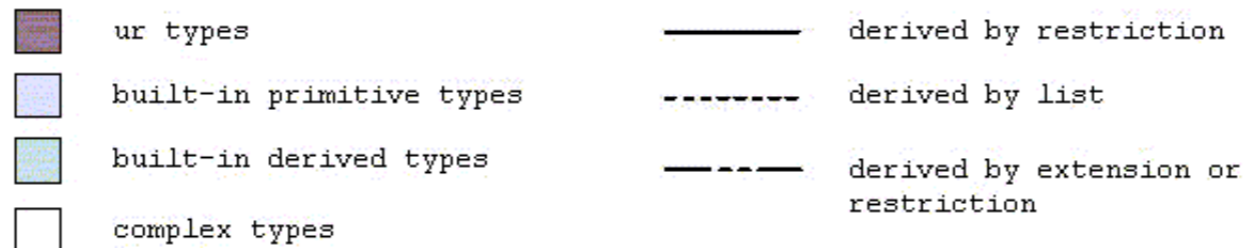
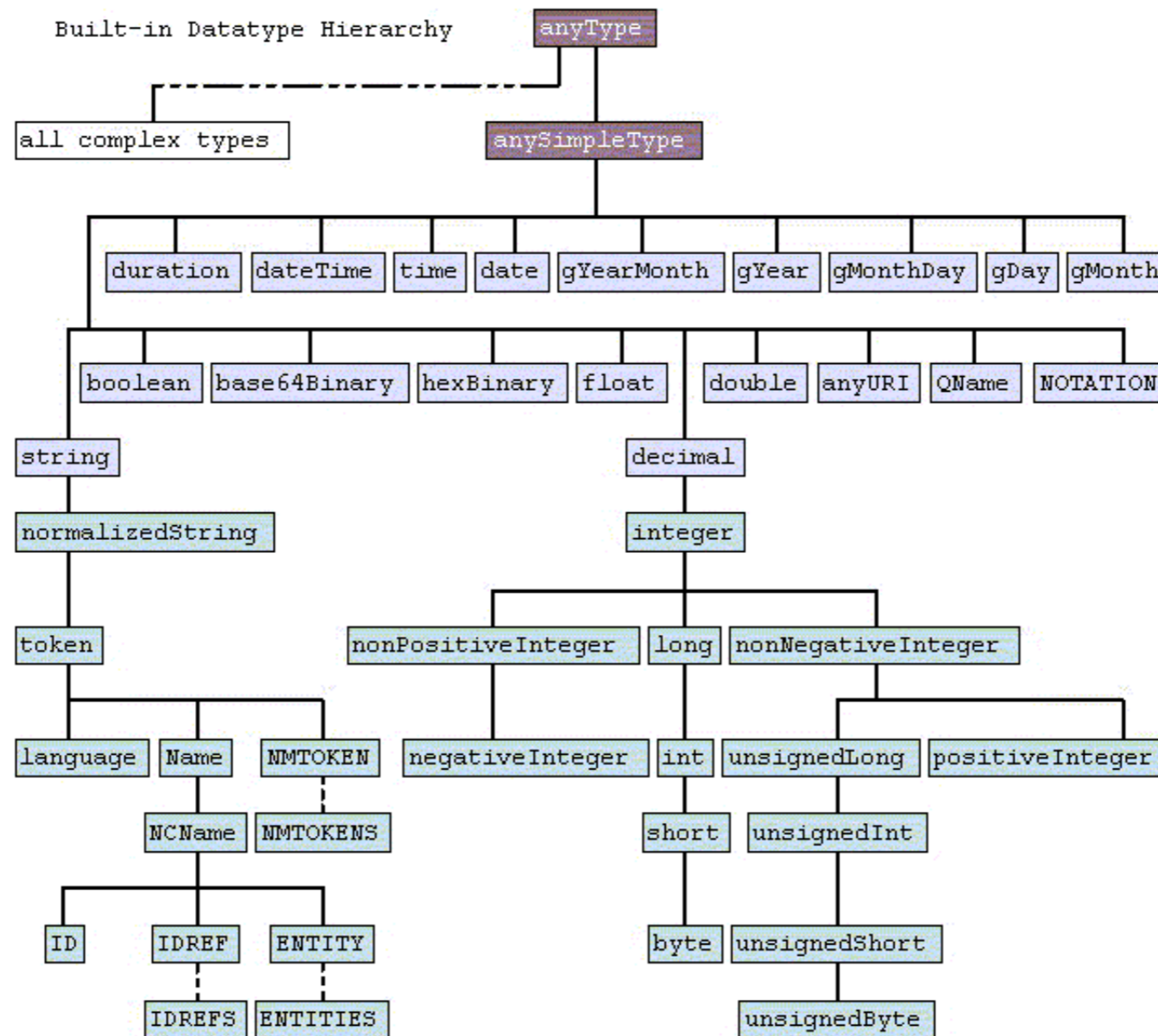
```
<datatype name="MovieTicketPrice">  
  <scalar datatype="Price" digits="1"  
    maxvalue="9.50" minvalue="1.50"/>  
</datatype>
```

```
<elementtype name="MovieTicket">  
  <model>  
    <element name="MovieTitle" type="string"/>  
    <element name="TicketPrice" type="MovieTicketPrice">  
  </model>  
</elementtype>
```

## XML Using Schema

```
<MovieTicket>  
  <MovieTitle>Gone With the Wind</MovieTitle>  
  <TicketPrice>6.50</TicketPrice>  
</MovieTicket>
```

# Basic Types in XML Schema



<http://www.w3.org/TR/xmlschema-2/>

# Web Services

SOAP – Simple Object Access Protocol

WSDL – Web Services Description Language

UUDI – Universal Description, Discovery and Integration of Web Services

# UDDI

Registry for businesses worldwide to list themselves on the Internet

UDDI business registration consists of:

- White Pages — address, contact, and known identifiers;
- Yellow Pages — industrial categorizations based on standard taxonomies;
- Green Pages — technical information about services exposed by the business.

2005 - 70% of Fortune 500 companies plan to use UDDI

2006, January

IBM, Microsoft shut down root UDDI servers

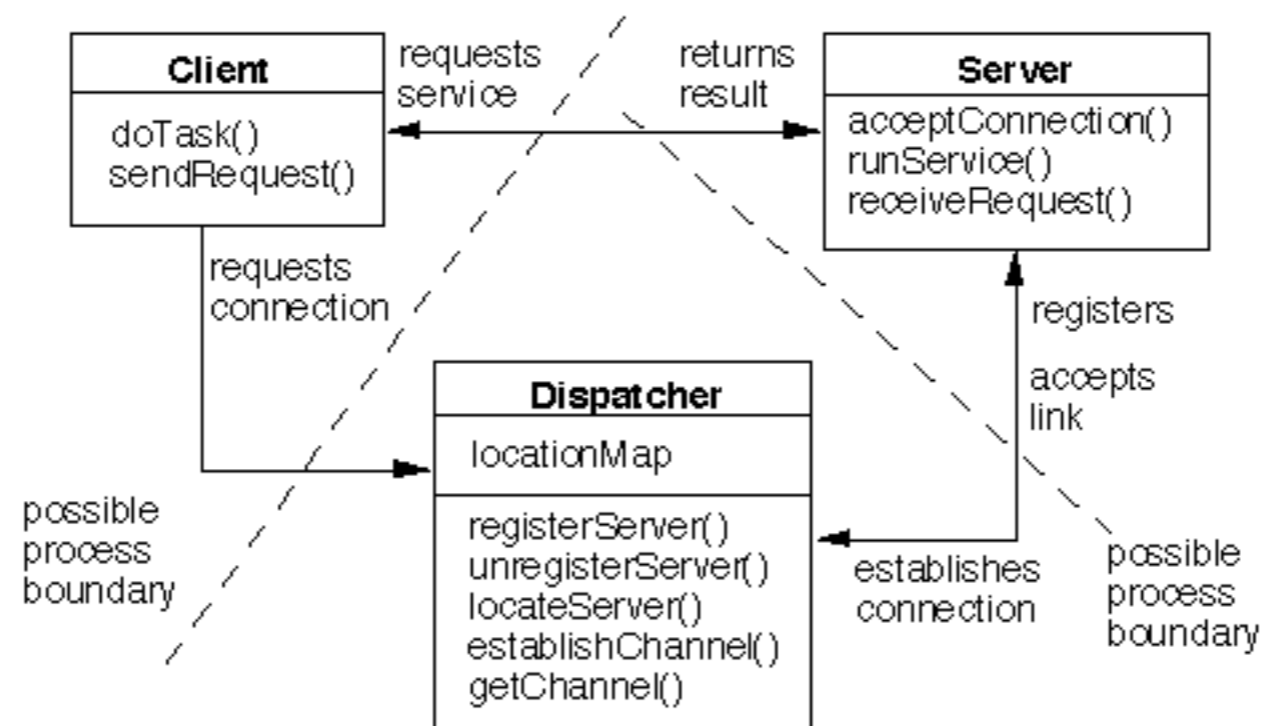
<http://en.wikipedia.org/wiki/UDDI>



# UDDI Reborn

Plays the role of Dispatcher

Not clear how wide spread use is



# WSDL

Description of how to interact with a Soap Server

Tools exist to

Generate WSDL from a Server class

Generate Server or client stub classes from WSDL

# Sample Server

```
public class HelloServer
{
    public String hello(String aName)
    {
        return "Hello to: " + aName;
    }
}
```

# WSDL - Namespaces & Service

```
<definitions
```

```
  targetNamespace="urn:http://www.eli.sdsu.edu/cs580"
```

```
  xmlns:tns="urn:http://www.eli.sdsu.edu/cs580"
```

```
  xmlns:xsd="http://www.w3.org/2001/XMLSchema"
```

```
  xmlns:soap="http://schemas.xmlsoap.org/wsdl/soap/"
```

```
  xmlns="http://schemas.xmlsoap.org/wsdl/">
```

```
  <service name="SoapServer">
```

```
    <port name="HelloWorld" binding="tns:HelloWorld">
```

```
      <documentation>A simple Soap Example</documentation>
```

```
      <soap:address location="http://localhost:4920/HelloWorld"/>
```

```
    </port>
```

```
  </service>
```

# WSDL - binding

```
<binding name="HelloWorld" type="tns:HelloWorld">
  <soap:binding style="rpc" transport="http://schemas.xmlsoap.org/soap/http"/>
  <operation name="Hello">
    <soap:operation soapAction="urn:http://www.eli.sdsu.edu/cs580#Hello" style="rpc"/>
    <input>
      <soap:body use="literal" namespace="urn:http://www.eli.sdsu.edu/cs580"/>
    </input>
    <output>
      <soap:body use="literal" namespace="urn:http://www.eli.sdsu.edu/cs580"/>
    </output>
  </operation>
</binding>
```

# WSDL - PortType

```
<portType name="HelloWorld">  
  <operation name="Hello" parameterOrder="yourName">  
    <documentation>Returns a greeting Input: your name</  
documentation>  
    <input message="tns:HelloSoapIn"/>  
    <output message="tns:HelloSoapOut"/>  
  </operation>  
</portType>
```

# WSDL - Message signatures

```
<message name="HelloSoapIn">  
  <part name="yourName" type="xsd:string"/>  
</message>  
<message name="HelloSoapOut">  
  <part name="return" type="xsd:string"/>  
</message>
```

# SOAP

Exchanging XML messages over computer network

Message Exchange Patterns

- RPC - Remote procedure call

- Document - one way message

Transport

- HTTP, HTTPS, SMTP

Data types Supported

- All base Schema types

- Struct

- Array



# Struct Example

## Book as Struct

```
<e:Book>  
  <author>Henry Ford</author>  
  <preface>Prefatory text</preface>  
  <intro>This is a book.</intro>  
</e:Book>
```

## Book Class

```
public class Book {  
  String author;  
  String preface;  
  String intro;
```

## Schema Defining Book

```
<element name="Book">  
<complexType>  
  <element name="author" type="xsd:string"/>  
  <element name="preface" type="xsd:string"/>  
  <element name="intro" type="xsd:string"/>  
</complexType>  
</e:Book>
```

Soap structs are used to  
send objects in messages

# Sample Java Client

```
import org.apache.soap.rpc.*;
import org.apache.soap.Constants;

import java.util.Vector;
import java.net.URL;

class HelloSoapClient {
    public static void main(String[] args) throws Exception {
        Call call = new Call();
        call.setTargetObjectURI("urn:http://www.sdsu.edu/cs580");
        call.setMethodName("Hello");
        call.setEncodingStyleURI(Constants.NS_URI_SOAP_ENC);

        //creating a parameter list
        Vector params = new Vector();
        params.addElement(new Parameter("yourName", String.class, "Roger", null));
        //adding the parameter(s) to the Call object
        call.setParams(params);

        //invoke the soap method
        Response res = call.invoke(new URL("http://localhost:4920/HelloWorld"), "");
        System.out.println(res);
    }
}
```

# Sample Ruby Client

```
require 'soap/wsdlDriver'
```

```
proxy = SOAP::WSDLDriverFactory.new("http://www.eli.sdsu.edu/courses/spring07/cs580/Hello.wsdl").createDriver  
puts proxy.Hello('Roger')
```

# The Examples don't work

Soap is complex

Soap has problems working between vendors

# Some Performance

	Connect time	Send String 21,000 Chars	Send 5,000 integers	Server LOC	Message size sending 100 integers
socket	0.002242	0.001377	6.71	25	85,863
Corba	0.000734	0.004601	1.52	18	27,181
XML-RPC	0.007040	0.082755	100.34	17	324,989
SOAP	0.000610	0.294198	1,324.30	10	380,288

Time in seconds

Code written in Python

<http://www-128.ibm.com/developerworks/webservices/library/ws-pyth9/>